

**Travis Yee**  
Character Animator

<http://www.travisyee.com>  
(916) 832-8545  
[travis@travisyee.com](mailto:travis@travisyee.com)

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**Objective**

To obtain a position as an animator with a studio where I can continue to grow and contribute at a high level.

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**Work Experience**

- Halon Entertainment** – Pre-Viz Artist **Apr 2010 to Present**
- Character animation, modeling, rigging, skinning, texturing, UV unwrapping, camera animation, and scene layout for feature film.
- Lucas Telepictures** – (Contracted when needed) Character Animator/Generalist **Dec 2007 to Present**
- Animation, modeling, rigging, skinning, blendshape creation, and UV unwrapping for assets used for “Crab Cove”.
  - Research and development on several properties owned by **Ternion Pictures**.
- Reinvented Inc.** – Freelance Character Animator/Rigger **Nov 2007 to Mar 2008**
- Animation and rigging for an interactive floor game by Reactrix Systems called “Skittles: Crush the Rainbow”.
  - Animation and rigging for a mobile game called “Billy & Mandy in Tomb of the Zombies”.
- Xtrackrz Inc.** – Character Animator/Mocap Artist **Jul 2007 to Nov 2007**
- Mocap and keyframe animation for the feature film “Foodfight!”
  - Mocap and keyframe animation for a children’s show called “Bop-A-Lots”.
- Symbolic Pictures, LLC** – Character Animator **Sept 2006 to Oct 2006**
- Animation for the Arizona Cardinals Mascot used for sequences that were displayed on the jumbotron during games.
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**Education**

- California State University, Chico** **Chico, CA**  
Bachelor of Science – Applied Computer Graphics (Computer Animation) **May 2009**
- CSU Summer Arts** **Fresno, CA**  
An intensive 2-week animation workshop. **Jul 2005**
- Sacramento City College** **Sacramento, CA**  
Associate of Arts – Graphic Design **May 2005**
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**Related Experience**

- Game Developers Conference** – Conference Associate **San Francisco, CA**  
• Assisted conference staff and attendees. **Mar 2010**
- California State University, Chico** – Lab Assistant (Beginning Animation Class) **Aug 2006 to Dec 2006**
- Assisted professor during lab sessions.
  - Helped students and answered any questions.

**References:** Available upon request.